

6

AES

CHAPTER

In 1997 the National Institute of Standards and Technology (NIST) initiated the selection process for the successor of DES. One of the submissions was the Rijndael cipher. It is named after its inventors Rijmen and Daemen. On November 26, 2001 this encryption scheme has been standardized as the Advanced Encryption Standard (AES) [1].

AES is a block cipher with alphabet \mathbb{Z}_2 . It is a special case of the Rijndael cipher. In the Rijndael cipher more different block lengths and ciphertext spaces are possible than in AES. Here we describe the Rijndael cipher and AES as a special case.

6.1 Notation

In the description of the the Rijndael cipher we use the following notation.

- Nb The plaintext and ciphertext blocks consist of Nb 32-bit words, $4 \leq \text{Nb} \leq 8$
So the Rijndael block length is $32 \star \text{Nb}$.
For AES we have $\text{Nb} = 4$. So the AES block length is 128.

- Nk The key consists of Nk 32-bit words, $4 \leq Nk \leq 8$
 So the Rijndael key space is $\mathbb{Z}_2^{32 \cdot Nk}$.
 For AES we have $Nk = 4, 6$, or 8 .
 So the AES key space is \mathbb{Z}_2^{128} , \mathbb{Z}_2^{192} , or \mathbb{Z}_2^{256} .
 Nr Number of rounds.

$$\text{For AES we have } Nr = \begin{cases} 10 & \text{for } Nk = 4, \\ 12 & \text{for } Nk = 6, \\ 14 & \text{for } Nk = 8. \end{cases}$$

In the following description the data types *byte* and *word* are used. A *byte* is a bit-vector of length 8. A *word* is a bit-vector of length 32. Plaintext and ciphertext are represented as two-dimensional arrays. Those arrays have for rows and Nb columns. So in the AES algorithm a plaintext and a ciphertext look like this:

$$\begin{pmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{pmatrix} \quad (6.1)$$

The Rijndael keys are word arrays of length Nk. The Rijndael cipher expands a key *key* using the function *KeyExpansion* to an expanded key *w*. Then a plaintext block *in* is encrypted using the expanded key *w*. The resulting ciphertext is *out*. The encryption function is *Cipher*. In the following sections we first describe the algorithm *Cipher* and then the algorithm *KeyExpansion*.

6.2 Cipher

We describe the function *Cipher*. The input is the plaintext block *byte in*[4,Nb] and the expanded key word *w*[Nb*(Nr+1)]. The output is the ciphertext block *byte out*[4,Nb]. First, the plaintext *in* is copied into the byte array *state*. After an initial transformation *state* is transformed using Nr rounds and is then returned as the cipher text. In the first Nr-1 rounds, the transformations *SubBytes*, *ShiftRows*, *MixColumns* and *AddRoundKey* are used. In the last round only the transformations *SubBytes*, *ShiftRows* and *AddRoundKey* are applied. The function *AddRoundKey* is also the initial transformation.

```

Cipher(byte in[4,Nb], byte out[4,Nb], word w[Nb*(Nr+1)])
begin
  byte state[4,Nb]
  state = in
  AddRoundKey(state, w[0, Nb-1])
  for round = 1 step 1 to Nr-1
    SubBytes(state)
    ShiftRows(state)
    MixColumns(state)
    AddRoundKey(state, w[round*Nb, (round+1)*Nb-1])
  end for
  SubBytes(state)
  ShiftRows(state)
  AddRoundKey(state, w[Nr*Nb, (Nr+1)*Nb-1])
  out = state
end

```

FIGURE 6.1 The AES function Cipher

In the following sections we describe the transformations in detail.

6.2.1 Identification of Bytes with the Elements of $GF(2^8)$

Bytes play a crucial role in the Rijndael cipher. They can be written as a pair of hexadecimal numbers.

Example 6.2.1

The pair {2F} of hexadecimal numbers corresponds to the pair 0010 1111 of bit-vectors of length four. So that pair represents the byte 00101111. The pair {A1} of hexadecimal numbers corresponds to the pair 1010 0001 of bit-vectors. So that pair represents the byte 10100001.

In the Rijndael cipher, bytes are identified with elements of the finite field $GF(2^8)$. As generating polynomial (see section 2.20) the

polynomial

$$m(X) = X^8 + X^4 + X^3 + X + 1 \quad (6.2)$$

is used. That polynomial is irreducible over GF(2). So we can write

$$\text{GF}(2^8) = \text{GF}(2)(\alpha)$$

where α satisfies the equation.

$$\alpha^8 + \alpha^4 + \alpha^3 + \alpha + 1 = 0.$$

Hence, the byte

$$(b_7, b_6, b_5, b_4, b_3, b_2, b_1, b_0)$$

corresponds to the element

$$\sum_{i=0}^7 b_i \alpha^i$$

of GF(2⁸). So bytes can be added and multiplied. If a byte is different from zero, it can also be inverted. For the inverse of a byte b we write b^{-1} . For completeness, we set $0^{-1} = 0$.

Example 6.2.2

The byte $b = (0, 0, 0, 0, 0, 0, 1, 1)$ corresponds to the field element $\alpha + 1$. As we have seen in example 2.20.4 we have $(\alpha + 1)^{-1} = \alpha^7 + \alpha^6 + \alpha^5 + \alpha^4 + \alpha^2 + \alpha$. Therefore, $b^{-1} = (1, 1, 1, 1, 0, 1, 1, 0)$.

6.2.2 SubBytes

SubBytes(state) a non-linear function. It transforms the individual bytes of state. This transformation is called S-Box. Each byte of state is mapped to

$$b \leftarrow Ab^{-1} \oplus c \quad (6.3)$$

with

$$A = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 \end{pmatrix}, \quad c = \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}$$

Here b is considered as a bit-vector. Since there are only 2⁸ possible arguments, the S-box can be tabulated. Then SubBytes can be implemented by table lookups.

Example 6.2.3

We determine the value of the S-box when applied to $b = (0, 0, 0, 0, 0, 0, 1, 1)$. By example 6.2.2 we have $b^{-1} = (1, 1, 1, 1, 0, 1, 1, 0)$. So $Ab^{-1} + c = (0, 1, 1, 0, 0, 1, 1, 1)$

The S-box guarantees the non-linearity of AES.

6.2.3 ShiftRows

Let s be a state, that is, a plaintext that has been subject to a few transformations of AES. Write s as a matrix. The entries are bytes. That matrix has 4 rows and Nb columns. In the case of AES this is the matrix

$$\begin{pmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{pmatrix} \quad (6.4)$$

The function ShiftRows applies cyclic left-shifts to the rows of to this matrix. More precisely, this is what ShiftRows does:

$$\begin{pmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{pmatrix} \leftarrow \begin{pmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,1} & s_{1,2} & s_{1,3} & s_{1,0} \\ s_{2,2} & s_{2,3} & s_{2,0} & s_{2,1} \\ s_{3,3} & s_{3,0} & s_{3,1} & s_{3,2} \end{pmatrix} \quad (6.5)$$

TABLE 6.1 Cyclic left-shift in ShiftRows

Nb	c_0	c_1	c_2	c_3
4	0	1	2	3
5	0	1	2	3
6	0	1	2	3
7	0	1	2	4
8	0	1	3	4

In general, the a left-shift of c_i positions is applied the i th row with c_i from table 6.1.

The effect of this transformation when applied in several rounds is a high diffusion.

6.2.4 MixColumns

For $0 \leq j < \text{Nb}$ the column

$$s_j = (s_{0,j}, s_{1,j}, s_{2,j}, s_{3,j})$$

of **state** is identified with the polynomial

$$s_{0,j} + s_{1,j}x + s_{2,j}x^2 + s_{3,j}x^3 \in \text{GF}(2^8)[x] \quad (6.6)$$

The transformation **MixColumns** is

$$s_j \leftarrow (s_j * a(x)) \bmod (x^4 + 1), \quad 0 \leq j < \text{Nb}, \quad (6.7)$$

where

$$a(x) = \{03\} * x^3 + \{01\} * x^2 + \{01\} * x + \{02\}. \quad (6.8)$$

This can also be viewed as a linear transformation in $\text{GF}(2^8)^4$. In fact, **MixColumns** is

$$s_j \leftarrow \begin{pmatrix} \{02\} & \{03\} & \{01\} & \{01\} \\ \{01\} & \{02\} & \{03\} & \{01\} \\ \{01\} & \{01\} & \{02\} & \{03\} \\ \{03\} & \{01\} & \{01\} & \{02\} \end{pmatrix} s_j \quad 0 \leq j < \text{Nb}. \quad (6.9)$$

The effect of this transformation is diffusion within the columns of state **state**.

6.2.5 AddRoundKey

Let $s_0, \dots, s_{\text{Nb}-1}$ be the columns of **state**. Then the function **AddRoundKey**(**state**, $w[l * \text{Nb}, (l+1) * \text{Nb} - 1]$) is

$$s_j \leftarrow s_j \oplus w[l * \text{Nb} + j], \quad 0 \leq j < \text{Nb}, \quad (6.10)$$

where \oplus is applied to the individual bits. So the words of the round key are added mod 2 to the columns of **state**. This is a very simple transformation which makes each round key-dependent.

6.3 KeyExpansion

The algorithm **KeyExpansion** expands a Rijndael key **key**, which is a byte-array of length $4 * \text{Nk}$, an expanded key **w**, which is a word-array of length $\text{Nb} * (\text{Nr} + 1)$. The application of the expanded keys has been explained in section 6.2. Initially, the first Nk words of the expanded key **w** are filled with the bytes of **key**. The following words of word are generated as explained in the pseudocode of **KeyExpansion**. The function **word** just concatenates its arguments.

We now describe the individual procedures.

The input to **SubWord** is a word. This word can be written as a sequence (b_0, b_1, b_2, b_3) of bytes. To each byte the function **SubBytes** is applied. Each byte is transformed as in (6.3). The sequence

$$(b_0, b_1, b_2, b_3) \leftarrow (Ab_0^{-1} + c, Ab_1^{-1} + c, Ab_2^{-1} + c, Ab_3^{-1} + c) \quad (6.11)$$

of transformed bytes is returned.

The input to **RotWord** is also a word (b_0, b_1, b_2, b_3) . The output is

$$(b_0, b_1, b_2, b_3) \leftarrow (b_1, b_2, b_3, b_0). \quad (6.12)$$

Finally, we have

$$\text{Rcon}[n] = (\{02\}^n, \{00\}, \{00\}, \{00\}). \quad (6.13)$$


```

KeyExpansion(byte key[4*Nk], word w[Nb*(Nr+1)], Nk)
begin
  word temp
  i = 0
  while (i < Nk)
    w[i] = word(key[4*i], key[4*i+1], key[4*i+2], key[4*i+3])
    i = i+1
  end while
  i = Nk
  while (i < Nb * (Nr+1))
    temp = w[i-1]
    if (i mod Nk = 0)
      temp = SubWord(RotWord(temp)) xor Rcon[i/Nk]
    else if (Nk > 6 and i mod Nk = 4)
      temp = SubWord(temp)
    end if
    w[i] = w[i-Nk] xor temp
    i = i + 1
  end while
end

```

FIGURE 6.2 The AES function KeyExpansion

6.4 An Example

We present an example for the application of the AES cipher. The example is due to Brian Gladman.

Notation:

input	plaintext
k.sch	round key for round r
start	state at the beginning of round r
s.box	state after the application of the S-box SubBytes
s.row	state after the application of ShiftRows
m.col	state after the application of MixColumns
output	ciphertext

PLAINTEXT:	3243f6a8885a308d313198a2e0370734
KEY:	2b7e151628aed2a6abf7158809cf4f3c
ENCRYPT	16 byte block, 16 byte key
R[00].input	3243f6a8885a308d313198a2e0370734

R[00].k.sch	2b7e151628aed2a6abf7158809cf4f3c
R[01].start	193de3bea0f4e22b9ac68d2ae9f84808
R[01].s.box	d42711aee0bf98f1b8b45de51e415230
R[01].s.row	d4bf5d30e0b452aeb84111f11e2798e5
R[01].m.col	046681e5e0cb199a48f8d37a2806264c
R[01].k.sch	a0fafe1788542cb123a339392a6c7605
R[02].start	a49c7ff2689f352b6b5bea43026a5049
R[02].s.box	49ded28945db96f17f39871a7702533b
R[02].s.row	49db873b453953897f02d2f177de961a
R[02].m.col	584dcaf11b4b5aacdbe7caa81b6bb0e5
R[02].k.sch	f2c295f27a96b9435935807a7359f67f
R[03].start	aa8f5f0361dde3ef82d24ad26832469a
R[03].s.box	ac73cf7befc111df13b5d6b545235ab8
R[03].s.row	acc1d6b8efb55a7b1323cfd457311b5
R[03].m.col	75ec0993200b633353c0cf7cbb25d0dc
R[03].k.sch	3d80477d4716fe3e1e237e446d7a883b
R[04].start	486c4eee671d9d0d4de3b138d65f58e7
R[04].s.box	52502f2885a45ed7e311c807f6cf6a94
R[04].s.row	52a4c89485116a28e3cf2fd7f6505e07
R[04].m.col	0fd6daa9603138bf6fc0106b5eb31301
R[04].k.sch	ef44a541a8525b7fb671253bdb0bad00
R[05].start	e0927fe8c86363c0d9b1355085b8be01
R[05].s.box	e14fd29be8fbfbba35c89653976cae7c
R[05].s.row	e1fb967ce8c8ae9b356cd2ba974ffb53
R[05].m.col	25d1a9adbd11d168b63a338e4c4cc0b0
R[05].k.sch	d4d1c6f87c839d87caf2b8bc11f915bc
R[06].start	f1006f55c1924cef7cc88b325db5d50c
R[06].s.box	a163a8fc784f29df10e83d234cd503fe
xR[06].s.row	a14f3dfe78e803fc10d5a8df4c632923
R[06].m.col	4b868d6d2c4a8980339df4e837d218d8
R[06].k.sch	6d88a37a110b3efddbf98641ca0093fd
R[07].start	260e2e173d41b77de86472a9fdd28b25
R[07].s.box	f7ab31f02783a9ff9b4340d354b53d3f
R[07].s.row	f783403f27433df09bb531ff54aba9d3
R[07].m.col	1415b5bf461615ec274656d7342ad843
R[07].k.sch	4e54f70e5f5fc9f384a64fb24ea6dc4f
R[08].start	5a4142b11949dc1fa3e019657a8c040c
R[08].s.box	be832cc8d43b86c00ae1d44dda64f2fe

```

R[08].s_row  be3bd4fed4e1f2c80a642cc0da83864d
R[08].m_col  00512fd1b1c889ff54766dcdfa1b99ea
R[08].k_sch  ead27321b58dbad2312bf5607f8d292f
R[09].start  ea835cf00445332d655d98ad8596b0c5
R[09].s_box  87ec4a8cf26ec3d84d4c46959790e7a6
R[09].s_row  876e46a6f24ce78c4d904ad897ecc395
R[09].m_col  473794ed40d4e4a5a3703aa64c9f42bc
R[09].k_sch  ac7766f319fadc2128d12941575c006e
R[10].start  eb40f21e592e38848ba113e71bc342d2
R[10].s_box  e9098972cb31075f3d327d94af2e2cb5
R[10].s_row  e9317db5cb322c723d2e895faf090794
R[10].k_sch  d014f9a8c9ee2589e13f0cc8b6630ca6
R[10].output 3925841d02dc09fbdc118597196a0b32

```

6.5 InvCipher

The Rijndael cipher is decrypted using the function `InvCipher` (see Figure 6.3). The specification of `InvShiftRows` and `InvSubBytes` can be deduced from `ShiftRows` and `SubBytes`.

6.6 Exercises

Exercise 6.6.1

Describe the AES S-box as in Table 16.1.

Exercise 6.6.2

Describe the functions `InvShiftRows`, `InvSubBytes` and `InvMixColumns`.

Exercise 6.6.3

Decrypt the ciphertext from Section 6.4 with `InvCipher`.

```

InvCipher(byte in[4*Nb], byte out[4*Nb], word w[Nb*(Nr+1)])
begin
  byte state[4,Nb]
  state = in
  AddRoundKey(state, w[Nr*Nb, (Nr+1)*Nb-1])
  for round = Nr-1 step -1 downto 1
    InvShiftRows(state)
    InvSubBytes(state)
    AddRoundKey(state, w[round*Nb, (round+1)*Nb-1])
    InvMixColumns(state)
  end for
  InvShiftRows(state)
  InvSubBytes(state)
  AddRoundKey(state, w[0, Nb-1])
  out = state
end

```

FIGURE 6.3 The AES function `InvCipher`